

Heimdall

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Guide for Admin

Requirements

To use Heimdall you will need :

- [Nwnx4](#)
- xp_bugfix
- xp_msgServer
- xp_mysql

Installation of Heimdall :

Ensure you have installed and configured:

- NWNX4 with xp_msgServer, xp_bugfix and xp_mysql plugins.
- A MySQL/MariaDB database accessible by NWNX4

In the xp_msgServer ini file :

- set UseConnectionSystem = 1
- set OnConnectionScript = sept_heimdall_onconnection

Prepare Heimdall files :

- Put sept_heimdall_login.xml and sept_heimdall_register.xml in your hak files.
- Import the nss files in your module.

Configure Heimdall. For that, read the following part.

Pay specific attention to "PasswordSecurity" in the "Other Changes" section.

Configuration of Heimdall:

Sept_heimdall_config.NSS : This is the file that you want to change to adjust heimdall to your needs.

Here is the list of options and changes.

BEHAVIOR part:

- **SEPT_HEIMDALL_ALLOW_REGISTRATION**— set to TRUE to allow people to register. FALSE otherwise.
- **SEPT_HEIMDALL_ALLOW_REMEMBER** — If set to TRUE, players will be able to check the “remember me” box so they will be automatically connected next time.
- **SEPT_HEIMDALL_SECURITY_BADPASSWORD_RETRIES**— The number of successive bad passwords during login before the IP/account is rate-limited.
- **HEIMDALL_SECURITY_BADPASSWORD_COOLDOWN**— Duration of the rate-limit when too many bad passwords have been entered.
- **SEPT_HEIMDALL_DBNAME_ACCOUNTS**— Name of the database table that will be used to store accounts
- **SEPT_HEIMDALL_DBNAME_REMEMBERED**— Name of the database table that will be used to store connections information.

LOCALIZATION part:

Adapt texts to your language. Don't forget `SEPT_HEIMDALL_SERVERNAME`.

CUSTOMIZATION part:

Heimdall provides several functions you can customize in `sept_heimdall_config.nss`:

`Heimdall_IsLoginAllowed`:

Add custom logic to refuse login (Name, CDKey or IP bans, time restrictions, etc.) Returns "" to allow login, or an error message to refuse. Example: Return "Server is closed for maintenance" to block all logins.

`Heimdall_CheckAccountPolicy`

Define rules for acceptable account names (length, characters, etc.) Default: 3-32 characters. Modify to add your own restrictions.

`Heimdall_CheckPasswordPolicy`

Define password strength requirements. Default: 8+ chars, 1 lowercase, 1 uppercase, 1 number. Modify to add special character requirements, etc.

GUI Customization

`Heimdall_OpenLoginGUI()` and `Heimdall_OpenRegisterGUI()` control the displayed screens. Modify these if you want to change the GUI appearance or add custom elements.

OTHER changes:

CDKey test: If you want to store and test "remember me" connection with cdkeys, you will need to uncomment related code part in `Heimdall_ModuleInit`, `Heimdall_IsRemembered` and `Heimdall_RememberPlayer`.

PasswordSecurity : **IMPORTANT**

While `MsgServer` and `Heimdall` itself pay attention to avoid logging entered passwords, `xp_mysql` with its default configuration can expose passwords in log files. To mitigate this, `Heimdall` calls the `ObfuscatePasswordToHex` function, but this is only a last resort solution.

We **STRONGLY RECOMMEND** setting `xp_mysql loglevel` to "warning" or lower to avoid INFO-level logging.

- **If you disable INFO-level logging:** You can safely remove the calls to `ObfuscatePasswordToHex` in `Heimdall_RegisterNewAccount` and `Heimdall_CheckPasswordMatch`.
- **If you keep INFO-level logging:** You **MUST** change the `sPepper` value in `ObfuscatePasswordToHex` to a unique secret string. Note that it's not a real encryption but it's better than nothing.